

Nursery Medium term plan
Spring Term 2 2021
Foundation Stage – Ready, Steady, Grow

Nursery learning intentions are taken from Development Matters
 (22-36mths/30-50mths/40-60mths)

Area of Learning	Week 1 The Enormous Turnip 22.2.21	Week 2 The Enormous Turnip	Week 3 Maisy goes shopping/ Going shopping	Week 4 Oliver's vegetables	Week 5 The Hungry Caterpillar	Week 6 Jack and the beanstalk/ Jasper's Beanstalk	
PSED through other six areas of learning	Circle games linked to theme e.g Retelling the story, If I was the little old man/woman	Book Trust emotions game How would the old man/woman feel?	I went shopping and bought a ... My best friend is ...because My favourite food is...	Naming vegetables Healthy eating - sorting foods	Caring for ourselves What do we need to keep well?	How do you think the giant, Jack, the Giant's wife, Jack's mum felt? How would you feel if..?	TOILET TRAINING SHARING TURN TAKING BEING KIND TO OUR FRIENDS
Global Citizenship Oxfam	Empathy • show sensitivity to people's feelings and needs	Selfawareness and reflection • recognise, name and deal with feelings in a positive way • notice some effects of own actions on others • identify how people are feeling (e.g. happy, sad, worried)	Communication • listen to others • take turns to express a view				
CLL&L - plus daily 10min Letters and sounds Phase 1	Write a list of animals who can help. Make zig zag books of the story Trace and write	Vegetables snap Rhyming games Colour match games Draw and label vegetables	Sequence the story Draw a story map Play the shopping list game Draw and describe the food	Look at non-fiction books about vegetables Oliver with speech bubbles Match the syllables to the	Visual discrimination - matching, lotto, snap. Draw and label food for the caterpillar	Draw around an adult and a child and label - Jack and giant Draw and label a bean	

	names Play listening games			vegetable			
Maths - plus daily 10min carpet maths	3 d shapes - link to vegetables Sing animal number rhymes to 10 with numerals Match amounts of vegetables in the tuff spot to numerals	Count the animals in the story Pay for vegetable with 1p coins in class shop Play 10 little tractors Use balances to weigh items	2d shapes and patterns stripes Peep a shape Use shapes to make pictures Sort big and small foods Continue with food shop Make price tags	Taking away - knowing there are fewer Adding - knowing there are more Measure vegetables with cubes for length	Ordering numerals - up to 10 Punch and count holes in leaves Add quantities on leaves Count bugs	Measure Jack and the giant using footsteps Count beans - play gold up and add amounts Order numbers on golden eggs	

UW	Vegetable growers What do they do? How do they care for the plants in the garden? Let's Move radio prog	Use Simple city Garden centre Tuff spot - earth, flower pots, tools, seeds, gardening gloves Grow carrot tops	What do we need when we go shopping? Lists, trolley, bags etc	Make Mr/Mrs Potato Head with matchsticks, sticky eyes etc.	Look at the life cycle of a caterpillar Sing There's a tiny caterpillar on a leaf, 2 little butterflies flying through the air	Grow beans to take home Pots, soil, beans What do beans need Read Jasper's Beanstalk	
PD	Make vegetables for plates - roll peas, make chips, use mashers etc Print with vegetables	Cut and stick vegetables in the garden	Weave baskets Thread wool in and out of shopping baskets	Collage vegetable shapes Trace outlines	Punch leaves and thread laces Draw caterpillars	Climbing outside - climbing frame as castle Draw with chalks outside	
EAD Tumble Tots Sticky Kids daily	Print with vegetables Make character puppets	Make masks from the story Paint vegetables	Make a junk model greenhouse or shed to grow veg in	Draw and label the vegetables Oliver found	Egg carton caterpillars	Make a collage beanstalk	